

# SOUTHTOWN SPEEDWAY RULES 2020

Forest City, IA.

www.southtownspeedway.com

## A. Race schedule :

1. Races are scheduled to start May 2, 2020.
2. Hot laps start at 6:30 p.m. TRACK PHONE NO: 641-581-5858
3. 6:30 P.M. must be signed in, or start at the back of both heats.
4. First heat will start at 7:00 sharp.
5. In case of possible rain out or any other question, call your nearest board member.

President Bernie Kofron Forest City 641-585-4978

V President Bernie Kofron Jr Carroll 712-830-5914

Jim Smoley Ft. Dodge 515-571-2099

6. Points will start May 2

## B. Pit Pass Cost

1. **THERE IS NO FEE TO JOIN THE CLUB**
3. Drivers fee \$30.00 including insurance 1<sup>st</sup> class, 2<sup>nd</sup> class \$20.00
4. Rookies member drivers fee \$30.00
6. Pit pass are \$10.00

## C. Classes (Chest Protector Mandatory Rookie, Jr. 1)

1. RLV B-91 Mufflers mandatory in all 4-cycle classes.
2. All entries in the classes and age groups subject to approval by the race committee.
3. 4 cycle methanol fuel (no additives) fuel and oil must tech per NKA.
4. Per NKA competition age is the highest age of the driver during the calendar year.

### 5. Rookie class (GAS ONLY) Age 5-7

206 Animal .225 purple 235 lbs

Clone .375 red 235 lbs (wennie pipe required)

### 6. Clone classes

Junior 1 Age 8-12----270 lbs--.425 green restrictor (wennie pipe required)

Junior 11 Age 13-15----300 lbs--.550 blue restrictor (wennie pipe required)

Adult Age 16 – up—370 lbs

### 7. Animal Classes

Junior 1 Age 8-12-----270 lbs—3x .250 black restrictor

Junior 11 Age 13-15-----320 lbs—3x .312 gold restrictor

Adult 16 – up-----370 lbs

### 8. Predator classes

Junior Age 8-14-----285 lbs--.500 purple restrictor

Adult Age 14 – up----370 lbs

### 9. ALL CAGE AND WING KARTS WELCOME (will set up class as they arrive.)

### 10. 2-CYCLE KARTS WELCOME (will set up class as they arrive)

### 11. NO CLONE PREDATOR CLONE MOTORS ALLOWED IN ABOVE CLASSES

### 12. 401.17.4 Clutch/Chain Guard Mandentory

### 13. 2 Cycle – Weights per NKA

14. MANDATORY all class brake guard between seat and disc (wolf plate)
15. 4-cycle Junior I / Junior II classes if over 12 karts, there will be a B-feature.  
The top two may move up to A-feature, but must give up trophy.
16. Southtown Speedway rules are based on and follow all NKA rules (Exempt to local options.)  
Decisions of the Board of Directors are final. All karts must weigh after each Race.
17. **NO wet or shiny tires they must be wiped off before entering hot grid.**

**D. SAFETY:**

1. No alcoholic beverages or substance abuse allowed before or during the races.
2. Any driver or pit person that has been drinking will be removed from the track.  
Second offense, they will be barred from the track.
3. MANDATORY; Approved helmets. Helmets must be Snell approved. Snell 2005.  
Youth size helmet must be cms or cmr 2007. Gloves, Neck Collars, eye protection (Goggles or face shield) and full-face helmet.  
Long sleeves, long pants, & shoes (tied) are mandentory. (High top shoes recommended)  
Oil catchers mandintory (DQ for dripping oil on the track).

**RESTRICTORS (ROOKIE THRU JR II)**

Rookie 4-cycle .440 restrictor plate BLUE Flat head,  
206 Animal 3 x .225 restrictor Purple Gas only sealed motor  
Clone motor .375 restrictor Red Gas only

JR. 1.....4- cycle Animal 3 x .250 restrictor Black

JR. 11.....4- cycle Animal 3 x .312...restrictor Gold

JR. 1.....4- cycle Clone .425 restrictor Green

JR. 11.....4- cycle Clone .550...restrictor Blue

4. Junior I and Rookies can NOT run steering column fairing.
5. Kart chassis will be safe as determined by flag person & board members.
6. Drivers and pit crews on this track must be willing to accept the decision of the flag person.
7. Deliberate blocking or bumping will be given the black flag, then a verbal warning. ROLLED BLACK FLAG IS A WARNING.
8. Any driver intentionally endangering others or himself will be disqualified.
9. Permanently attached number plates are required on front, rear, and both Sides of the kart. (WHITE BACKGROUND WITH BLACK NUMBERS).
10. Need 4 or more karts to run a class to receive trophies and points.
11. SAFTEY & SPORTSMANSHIP ARE IMPORTANT. THESE RULES WILL be ENFORCED.
12. UNSPORTSMAN LIKE CONDUCT WILL NOT BE TOLERATED IN THE PITS, IN THE STANDS OR ON THE TRACK.
13. Drivers are responsible for their pit crews. DRIVERS & PIT CREWS CAN BE BANNED FROM THE TRACK.

E. RACE PROCEDURES;

1. 4-cycle & 2-cycle classes:

- A. Rookie class will run 5 laps starting from dead stop.
- B. Junior I class will run 6 lap heats and 10 lap features.
- C. The race program for each of the other classes will consist of two 8 lap heats and 12 lap features.
- D. Starting positions will be drawn for at sign in. The second heat will be Inverted. If you don't finish, you go to the rear.
- E. The feature will be heads up from combined points of the heats.
- F. If you don't make weight you lose your points for the race.
- G. Points stay with number of the kart not the driver.
- H. All karts and motors used the night of racing will be impounded from each person.
- I. If changing motor or taking any part off of the motor must get tech person or board member to watch or impound first motor.
- J. First line up will start side by side. After 2 false starts violators will go to the back. If kart drops out in staging area karts will move straight ahead. If kart drops out on the track karts move straight ahead.
- K. 90-second clock. After your class is called onto the track you will have 90 seconds in which to get your kart on the track. If you cause a yellow flag you will have 90 seconds to get your kart running.
- L. **We will NOT end on a white flag. If there is an accident after everyone has taken the white flag, we will restart for a green – white - checkered.**
- M. NO FAULT RULE – Anyone involved in causing the yellow flag will go to the back for the restart unless deemed on purpose by flag person or board member.
- N. DO NOT DUMP OIL OR FUEL ON THE GROUND, YOU CAN BE SUSPENDED FOR DOING IT.
- O. **Must run 50% of nights run to qualify for end of the year trophies.**

F. Points

- 1. Heats 10, 9, 8, 7, 6, 5, 4, 3, 2, 1 and Etc.
- 2. Feature 20, 16, 13, 11, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1 and Etc.

G. Flags

- Green.....Go, Race starts when traffic light turns green
- White.....One lap to go
- Checkered.....Race is over
- Yellow.....Slow down something on the track
- Red.....Stop the race
- Black .....Disqualified go to the pits
- Black (rolled) .....Warning
- Blue/Yellow Stripe. Stay in position then move to the outer part of the track

H. Tear down Procedure

- A. Technical inspection will consist of checking each component to the engine for legality.
- B. The owner is to remove the engine from the kart to be teched. (Only the driver & committee will be present during tech).
  
- C. Any track official may require an inspection or tech check of any component at any time.
- D. All trophy winning karts will be impounded after the features.
- E. There will be no trophies, money, or points given to a person who is illegal.

- F. The NKA tech manual will be used to determine the legality of the engine.  
The decision of the tech man is final that night. (NO OPTION).
- G. THE BOARD RESERVES THE RIGHT TO TEAR DOWN ANY MOTOR.  
(LOCAL OPTION).
- H. TRACK INSURANCE DOES NOT PAY FOR THE AMBULANCE.
- I. IF AMBULANCE IS USED, YOU ARE RESPONSIBLE TO PAY THE BILL OR YOU  
WILL BE BARRED FROM THE TRACK. (AT THE DISCRETION OF THE BOARD).